

## European Mini-Slate and Codevelopment



Creative Europe 2021-2027

PUSH BOUNDARIES

#CreativeEurope

2023 Call for proposals

European Education and Culture Executive Agency

Info session

20 February 2023

#### Agenda

- 1. Introduction: Policy context
- 2. Objectives and eligibility criteria
- 3. Assessment of proposals
- 4. How to apply common errors
- 5. Q&A





## Creative Europe 2021-2027

**MEDIA** 

Supporting

Europe's audio-visual and film sectors

**Audience** 

New distribution channels and strengthened audience development

**Policy** 

Promoting discussion and exchange

**PUSH BOUNDARIES** 

**Budget** 1.427 billion

Content

Collaboration and innovation for high quality works

**Business** 

Boosting innovation, competitiveness and talent





### Content cluster



European (mini-)slate development



**European co-development** 



Video games and immersive content development



TV and online content

**Production** 

**Development** 

Increase capacity of producers to develop projects with potential for wide circulation

of European
independent
production companies
and increase their
economic weight on
the market

Support cooperation among production companies from different MEDIA countries

Support the development/production of high quality
European works with wide cross-border exploitation potential

Strengthen the independence of producers in relation to broadcasters and digital platforms

ality

Innovation

Commercial ambition





Reduce risk, invest in talent & creativity and support growth



#### Objectives

- Foster the **competitiveness** of European independent production companies and increase their **economic weight** on the market
- Increase the capacity of audiovisual producers to develop projects with potential to circulate throughout Europe and beyond
- Facilitate European and international co-production
- Give a possibility to emerging talents to direct a short film supported by experienced companies



#### Slate vs. mini-slate

	SLATE	MINI-SLATE	
NUMBER OF PROJECTS	3 to 5 + optional short	2 to 3 + optional short	
ACCESS	open to all MEDIA countries	limited to LCC (A and B group)	
PREVIOUS EXPERIENCE	2 previous works	1 previous work	
BUDGET	19 500 000	5 500 000	
DEADLINE	25 January 2023	1 June 2023	

# Everything else (eligibility & award criteria, lump sums) is <u>EXACTLY</u> the same



- Independent European audiovisual production companies
- with recent experience in producing internationally distributed works

- Only applications by single applicants (i.e. mono-beneficiary)
- Only one application as applicant (i.e. coordinator) for either Slate, Mini-slate, Video games & immersive content or Co-development (can be partner in codevelopment)
- Not beneficiary of a (mini-)slate funding grant for last year's Call



- Independent: no majority control, directly or indirectly, by an audiovisual media service provider, either in shareholding or commercial terms
  - ✓ Majority control: more than 25% of share capital held by a single AVMS provider (50% in case of several AVMS providers)
- Audiovisual production company: the company's main objective and activity is audiovisual production



- European: established in
  - ✓ Slate: one of the MEDIA countries
  - ✓ Mini-slate: one of the LCC group A or B MEDIA countries
  - ✓ and owned directly or indirectly, wholly or by majority participation, by nationals from MEDIA countries
  - ✓ for publicly listed companies: location of the stock exchange determines the nationality



**27 EU MS** 

Austria

Belgium

Bulgaria

Croatia

Cyprus

Czechia

Denmark

Estonia

Finland

France

Germany

Greece

Hungary

Ireland

Italy

Latvia

Lithuania

Luxembourg

Malta

Netherlands

**Poland** 

Portugal

Romania

Slovakia

Slovenia

Spain

Sweden

Group A Group B

7 Associated countries

**Iceland** 

Norway

(Liechtenstein)

Albania

Bosnia and Herzegovina

North Macedonia

Montenegro Serbia



- Companies that can demonstrate recent experience in producing internationally distributed works:
  - produced 1 (mini-slate) / 2 (slate) previous works since 2016 that respect:
    - ✓ an ANI, FIC or DOC (one-off or series) of min. 24 minutes (non-linear format: no minimum)
    - ✓actually released in cinema, broadcast on TV or made available on digital platforms in at least <u>3 countries</u> other than their own <u>before</u> the deadline for submission (linear broadcast: 3 different broadcasters needed)
    - ✓all releases were of a <u>commercial</u> nature (i.e. no screenings during festivals)



- Companies that can demonstrate recent experience in producing internationally distributed works:
  - The company was
    - √ the sole production company
    - ✓in case of co-production, the major co-producer in the financing plan or the delegate producer
    - ✓or, personal onscreen credit as producer or delegate producer (only CEO or shareholder)



- Previous work(s) must be detailed in the MEDIA Database (just as the works submitted for funding)
- If the previous work(s) is ineligible = application is ineligible (i.e. no other works will be considered)
- The information provided in the MEDIA Database must be CORRECT and PROOF must be available upon request (consequences in case of false/incorrect statements – see exclusion)



- Development of:
  - ✓ Slate: min. 3 and max. 5 eligible works
  - ✓ Mini-slate: min. 2 and max. 3 eligible works
- Eligible works: Animation (ANI), creative documentary (DOC) or fiction (FIC) projects (one-off or series) for commercial exploitation

Primarily intended for:	Cinema	TV/digital platform	Interactive, non-linear projects	
ANI	Min. 60 minutes	Min. 24 minutes		
DOC		Min. 50 minutes	No minimum	
FIC		Min. 90 minutes		

- Series with a joint distribution and marketing strategy have to be submitted as a series
- First day of principal photography: min. 10 months after deadline

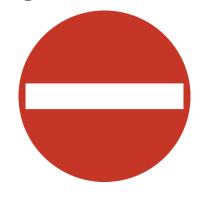


- OPTIONAL: Development and production of a short film
  - ✓ Short ANI, DOC or FIC of max. 20 minutes (one-off or series of short formats)
  - ✓ No previews, advertising films, pilots, trailers, teasers or demos
  - ✓ The director must be an emerging talent, i.e. with some professional experience, but who has not yet directed a project that would be eligible for support, seeking guidance and support towards making their first commercial audiovisual work.
  - ✓ First day of principal photography: after the deadline
  - ✓ If ineligible, the application remains eligible (if all other conditions are fulfilled)

- The applicant company must own the majority of rights (incl. rights of adaptation if relevant) related to all projects through a signed contract (in case of European co-production, an equal sharing of rights is allowed)
- Duration: normally not more than 36 months (extensions possible if justified and requested through an amendment)
- Start of the action:
  - ✓ Default: after signature of the Grant Agreement
  - Retroactivity to date of submission with justification + approval



- Ineligible projects
  - ✓ Live recordings, TV games, talk shows, cooking shows, magazines, TV-shows, reality shows, educational, teaching and « how to » programmes
  - ✓ Documentaries promoting tourism, « making-of », reports, animal reportages, news programmes and « docu-soaps »
  - ✓ Projects including pornographic or racist material or advocating violence
  - ✓ Works of a promotional nature
  - ✓ Institutional productions to promote a specific organisation or its activities
  - ✓ Music videos and video-clips
  - ✓ Video games, e-books and interactive books
  - Student films and graduation works





#### Financing

- The lump sums per project depend on the genre, type and for FIC - size of the projects
- Maximum EU grant = sum of lump sums that apply to the individual projects included in the application

Format	Estimated production budget	ANI	DOC	FIC
One-off	≤ 5M	EUR 55 000	EUR 30 000	EUR 45 000
	> 5M	EUR 55 000		EUR 60 000
Series	≤ 5M	EUR 60 000	EUR 35 000	EUR 55 000
	> 5M and ≤ 20M			EUR 75 000
	> 20M			EUR 100 000

Short film: EUR 10 000





Towards re-inforcing the European added value of support to the development of individual projects



#### Co-development: Funded activities

- The project must be:
  - co-developed by min. 2 European independent audiovisual production companies
  - having signed a co-development agreement specifying the division of tasks and the collaboration on creative aspects
- Applicants are encouraged to develop strong and innovative collaborations at creative and financing level



### Co-development: Eligible participants

Min. 2 independent European audiovisual production companies

- Consortium (multi-beneficiary):
  - ✓ Project leader (coordinator) and minimum one eligible partner
  - ✓ Minimum 2 entities having their legal seat in at least 2 MEDIA countries
  - ✓ Cannot be affiliated entities (but costs of affiliated entities are eligible!)
- Coordinator can only submit one application for either Slate, Mini-slate, Video games & immersive content or Co-development (can be partner in codevelopment)



#### Co-development: Eligible participants

- Coordinator must demonstrate recent experience in producing internationally distributed works: 1 work (same conditions as for (mini-)slate)
- Co-development of a single project (same conditions as for (mini-)slate). No short film!
- First day of principal photography: min. 10 months after deadline



#### Co-development: Eligible participants

- The coordinator or (one of) the partner(s) must own the majority of rights (incl. rights of adaptation if relevant) to the project through a signed contract (equal sharing of rights between coordinator and/or eligible partner(s) is accepted)
- Ineligible projects (same list as for (mini-)slate)



### Co-development: Financing

- Customised lump sum: output-based lump sum established after applying a max. 70% co-financing rate to a verified and approved detailed budget
- Both the coordinator and the partner(s) (and their affiliated entities) can incur eligible costs and receive part of the EU grant
- Max. EU grant per coordinator and per eligible partner (including their affiliated entities, if any): EUR 60 000 (EUR 100 000 in case of TV series with intended production budget of EUR 20M or above)



### Co-development: Timetable and budget

Deadline: 26 April 2023

Budget: 6.5M EUR





## How are proposals assessed?





### How are the proposals assessed?

#### ADMISSIBILITY CRITERIA

Submission requirements

#### **ELIGIBILITY CRITERIA**

- Eligible participants
- Eligible activities

# FINANCIAL AND OPERATIONAL CAPACITY AND EXCLUSION

- Expertise and solvency
- Situations of exclusion (eg bankruptcy)

#### AWARD CRITERIA

Evaluation of the quality of the proposal



#### Admissibility criteria

- Submit before the deadline (No late submissions)
  - BUT: you can resubmit revised versions up till the deadline
- Submit electronically via the Funding & Tenders Portal Electronic Submission System (No applications by email/on paper)
- Submit using the templates provided in the Submission System (Not the templates on the topic page -> for info only)
- Submission only possible when complete (all mandatory parts and mandatory annexes)
- Respect the page limitations (Part B, Creative dossier)



#### Financial and operational capacity

- Financial capacity: have stable and sufficient resources to implement the project and contribute their share
  - Based on annual accounts (to be uploaded in Participant Portal in case of selection)
- Operational capacity: have the know-how, qualifications and resources to implement the project
  - evaluated based on 'project management' criterion



#### **Exclusion - declaration**

#### Application forms Table Of Contents Proposal ID 101048379 GillNetTest Declarations Field(s) marked \* are mandatory to fill 1) We declare to have the explicit consent of all applicants on their participation and on the content of this proposal. \* **V** 2) We confirm that the information contained in this proposal is correct and complete and that none of the project activities have started before the proposal was submitted (unless explicitly authorised in the call conditions). We declare: - to be fully compliant with the eligibility criteria set out in the call - not to be subject to any exclusion grounds under the EU Financial Regulation 2018/1046 - to have the financial and operational capacity to carry out the proposed project. 4) We acknowledge that all communication will be made through the Funding & Tenders Portal electronic exchange system and that access and use of this system is subject to the Funding & Tenders Portal Terms and Conditions. 5) We have read, understood and accepted the Funding & Tenders Portal Terms & Conditions and Privacy Statement that set out the conditions of use of the Portal and the scope, purposes, retention periods, etc. for the processing of personal data of all data subjects whose data we communicate for the purpose of the application, evaluation, award and subsequent management of our grant, prizes and contracts (including financial transactions and audits). The coordinator is only responsible for the information relating to their own organisation. Each applicant remains responsible for the information declared for

their organisation. If the proposal is retained for EU funding, they will all be required to sign a declaration of honour.

False statements or incorrect information may lead to administrative sanctions under the EU Financial Regulation.

Exclusion criteria are based on a declaration in Part A of the application.

Read each declaration carefully

Amongst others: if the applicants misrepresented information required as a condition for participating or failed to supply that information



#### Award criteria

- Common structure
  - 1. Relevance
  - 2. Quality of content and activities
  - 3. Project management
  - 4. Dissemination

Overall threshold: 70/100

Consult breakdown of the criteria in the Call and keep all elements in mind when preparing your application





## How to apply?





#### How to apply

- Any application must consist of:
  - ✓ Part A: Administrative information (but also duration and max. EU grant)
  - ✓ Part B: 'Technical' description of the project (information that allows to assess the award criteria) + definition of work packages and deliverables
  - ✓ Part C: KPI-related data linked to the applicant company
  - ✓ Mandatory annexes (downloaded together with Part B)



#### How to apply

#### Mandatory annexes:

- ✓ Lump sum calculator (DEVSLATE/DEVMINISLATE): calculates max. EU grant based on projects included in the application (mandatory template) / detailed estimated budget (CODEV)(mandatory template)
- Creative dossier of projects submitted for funding (mandatory template)
- ✓ PDF with information about film(s)/work(s) to be generated via the MEDIA Database: data related to the previous work(s) and works submitted for funding
- Proof of ownership of rights (and rights of adaptation) for all projects submitted for funding
- Supporting documents of co-production, distribution and financing for all projects submitted for funding
- Information on independence and ownership and control: breakdown of shareholding of the company (mandatory template)
- ✓ Signed co-development agreement (CODEV)

#### How to apply

- Part B: A correct definition of work packages and deliverables are crucial elements in order to obtain the full EU grant
- Work packages:
  - DEVSLATE/DEVMINISLATE: 1 per project (e.g. 4 DOC + short = 5 WP)
  - CODEV:
    - WP1: Project management and common activities
    - WP2: Project coordinator development activities
    - WP3: Partner 1 development activities etc.



#### How to apply

- Deliverables: will need to be submitted during the lifetime of the project
- Due dates of deliverables: keep in mind what you will choose as start date of the action -> either:
  - Standard: month following the signature of the grant agreement
  - Upon request: fixed retro-active start date (never earlier than date of submission of the application)



#### How to apply

- DEVSLATE/DEVMINISLATE: Mandatory deliverables per work package/project:
  - Updated creative development
  - Update on research work undertaken and visual material
  - Update on key artistic crew/casting
  - Updated financing and production budgets and schedule
  - Updated distribution and marketing strategies
  - Interoperable standard identifier and link to the final work, if produced



### How to apply

- CODEV: Minimum deliverables:
  - WP1: Further planning of co-development activities up to entry into production of project
  - WP2 and following, depending on the division of work between coordinator and partner(s):
    - Updated creative development
    - Update on research work undertaken and visual material
    - Update on key artistic crew/casting
    - Updated financing and production budgets and schedule
    - Updated distribution and marketing strategies
    - Interoperable standard identifier and link to the final work, if produced



### Common mistakes in submission system

- Acronym and short summary (to be encoded when starting the application)
  - ✓ Acronym: helpful if it refers to the company (i.e. not Slate2023 for example)
  - ✓ Short summary (abstract): must deal with objectives, activities, type and number of persons benefiting from the project, expected results, type and number of outputs to be produced. **Do not include confidential info**. The **synopsis** of the **project** goes in the **MEDIA Database**



#### Common mistakes in Part A

- Budget (EU grant requested) incorrectly encoded in Part A
  - Entire production budget instead of EU grant requested
  - Different amount than in lump sum calculator/budget
  - Zero(s) too much or too little (e.g. 10M instead of 1M)

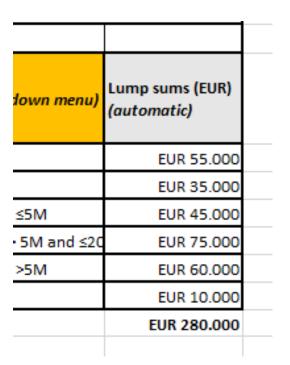
#### Application forms

Proposal ID 101048440

Acronym Test TV application

#### 3 - Budget

No	Name of Beneficiary	Country	Requested grant amount
1		FR	10
2		RO	0,00
	Total		,00,





#### Common errors in Part B

- Use the template!!! (goes for all mandatory templates)
- Do NOT put it in another format
- Do NOT add other types of documents such as CVs
- Do NOT leave mandatory sections blank (no info = 0)
- Provide information in the <u>correct</u> section
- Follow the mandatory WP structure and insert mandatory deliverables
- Ensure that the info is <u>coherent</u> with the rest of the documents in the application
- Ensure that it is <u>readable</u>



#### Common errors in info on shareholding

- First encode the applicant company/ies (i.e. not natural persons)
  in the 'Instructions' sheet
- Encode the entire shareholding of the company and make sure that it is coherent!
  - ✓ If the shareholder is a company → Legal person
  - ✓ If the shareholder is an individual → Physical person
- Do not forget to encode the nationality, i.e. either country where the company is registered or nationality of the physical person



#### Common errors in info on shareholding

- Main activity: only to be filled in for legal persons, i.e. companies!
- If the shareholder is a legal person, provide the full chain of shareholding as requested, with all the necessary elements (nationality!), until the level of physical persons (or stock market) is reached

If any of the listed shareholders is a legal person/company, please describe below the full chain of its own shareholders, including percentage of sharesand nationalities. If the company if publicy listed, provide the location of the stock exchange

MAIN source of requests for additional information Enormous workload which is easily avoidable



#### Frequent errors in applications - Other

- Do not forget to encode the previous work(s) AND the works submitted for funding in the MEDIA Database – may make the application ineligible!
- Encode correctly the first day of Principal Photography
- Do not forget to upload the PDF generated from the MEDIA Database in the application
- Do not forget to complete Part C (and detail the languages used in the application correctly)
- Make sure to upload the annexes in the right slot!!!

If not all mandatory documents are there, the application can be considered inadmissible



#### Frequent errors in applications - Other

- Do not add documents that are not requested
- Respect the template and applicable limitations for the creative dossier and do not insert documents under a downloadable link
- Submit rights contracts (and rights of adaptation) for ALL projects (including the short film if applicable) and make sure that they are sufficiently long in terms of duration
- Submit on time!

The better applications are structured, the quicker the evaluation, the quicker the decision!





### Content questions?

Creative Europe desks:

https://ec.europa.eu/culture/resources/creative-europe-desks

**EACEA** functional mailboxes:

EACEA-MEDIA-DEVSLATE@ec.europa.eu

EACEA-MEDIA-MINISLATE@ec.europa.eu

EACEA-MEDIA-CODEV@ec.europa.eu



# Technical (IT) questions?

IT related individual questions regarding the Portal Submission System: <a href="https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/support/helpdesks/contact-form">https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/support/helpdesks/contact-form</a>

F&TP support section: <a href="https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/support/support">https://ec.europa.eu/info/funding-tenders/opportunities/portal/screen/support/support</a>

## Thank you



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