

# **Erasmus + KA2 Partnerships for Innovation 2025**





Blueprint Alliances for sectoral cooperation on skills

**Tips for Applicants** 



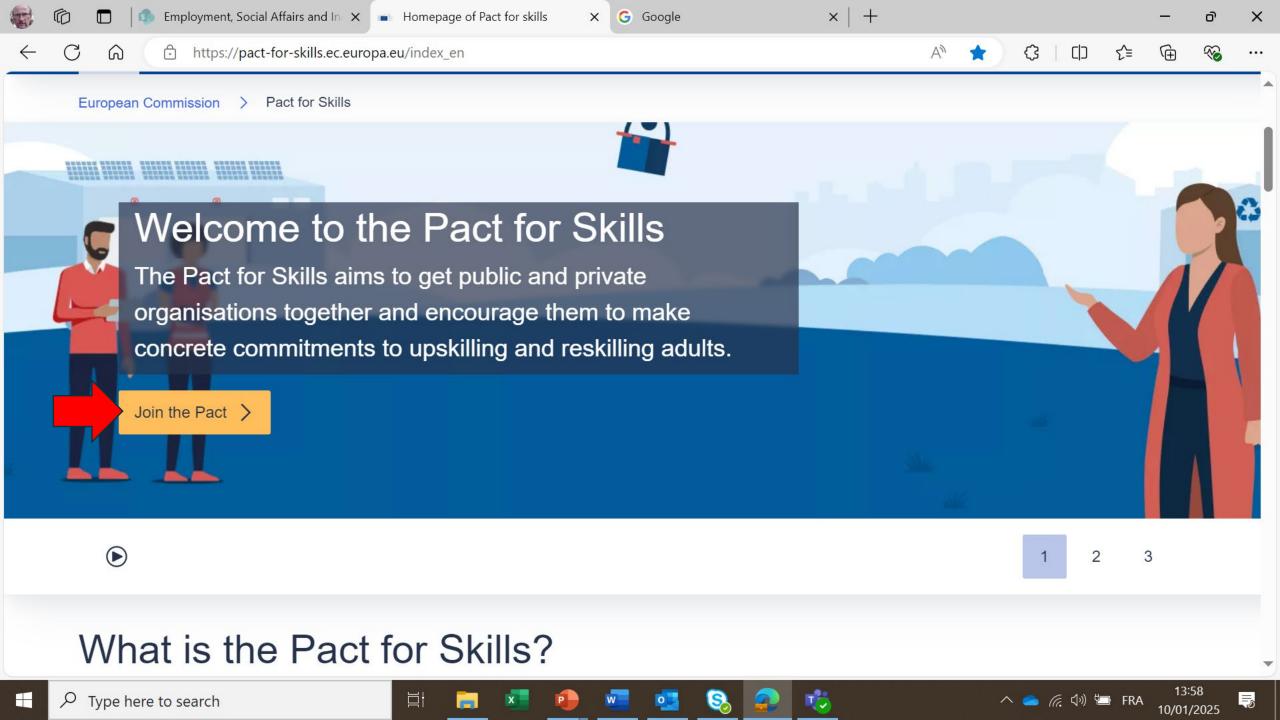
#### Eligibility

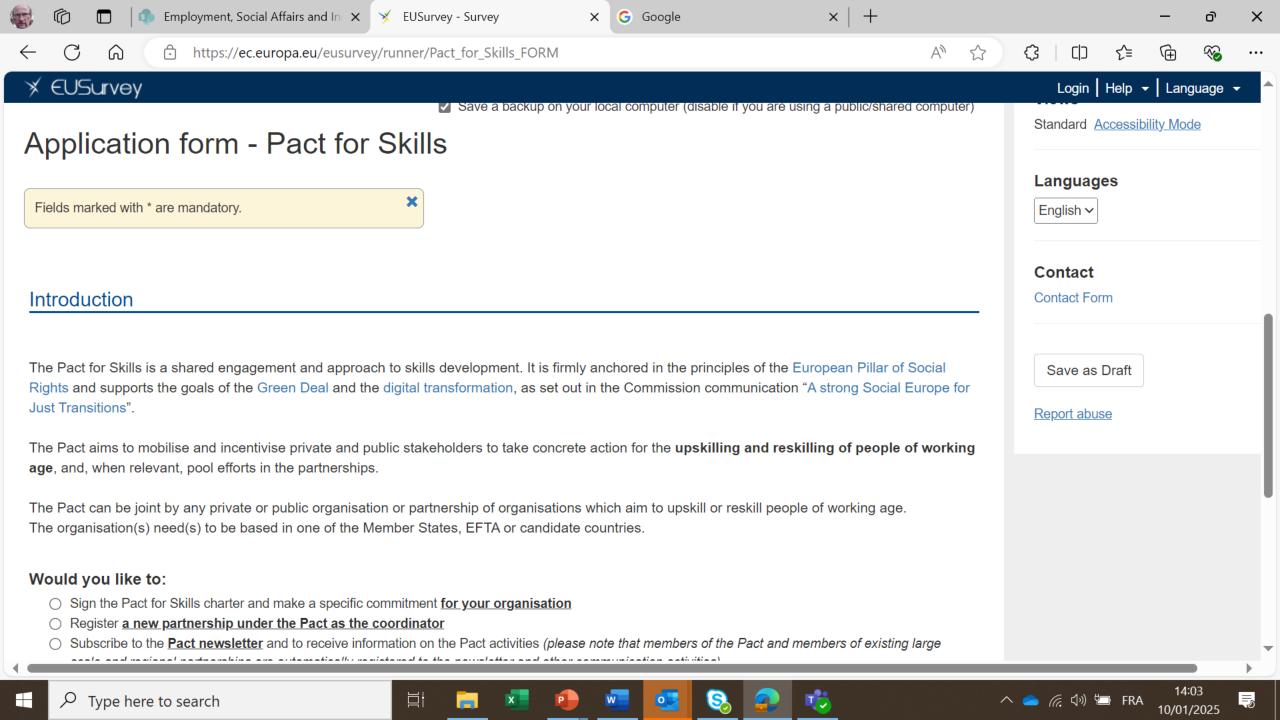
- Proposals must address one of the 14 industrial ecosystems as identified in the Industrial Strategy for Europe (COM/2020/102)
- Rich detail on these industrial ecosystems can be found in the Commission Staff Working Document "Annual Single Market Report 2021" in Annex 3 (SWD/2021/351 final):

https://eur-lex.europa.eu/legal-content/EN/TXT/PDF/?uri=CELEX:52021SC0351&from=en

 Only registered members of the Pact for Skills can be 'applicants' (=coordinators or full partners)







#### A Pact member is officially registered when:

- The completed application form is submitted with all necessary details
- It must be accepted by the Pact for Skills support services
- The application is accepted only if you have received an email with a <u>confirmation and a registration ID</u> from the Pact for Skills support services.
- Please ensure to make any edits requested by the support service team



#### **Industrial Ecosystems** in Europe

- · Social enterprises, associations and cooperatives aiming at generating a social impact, often proximity based
- Retail sales
- Wholesale connected to consumers

Retail

Construction

Digital

Health

- Building of residential and non-residential estates
- · Building of roads and railways,
- · Building of utilities and civil engineering
- Associated activates
- Telecommunications
- · Software publishing, computer programming and consultancy
- Data processing, hosting, web portals
- Manufacturing of computers, communication equipment and consumer electronics
  - Pharmaceuticals and other medical products
  - Personal protective equipment
  - Medical services, hospitals, nursing homes, residential care

Processing of food

- Passenger transport and travel
- · Hotels, short term accommodation
- Restaurants and catering
- Events, theme parks

Proximity & Social **Tourism Creative &** Cultural **Industries** 

- Newspapers, books and periodicals
- Motion picture, video and television
- Radio and music

**Aerospace** & Defence

- Aircraft production
- · Space manufacturing and services
- Defense products and technologies

Industrial **Ecosystems for the** Recovery

 Production of textiles, wearing apparel, footwear, leather and, jewellery

**Electronics** 

- Raw starting materials (semiconductor wafers)
- Semiconductor manufacturing tools
- Design and manufacturing of semiconductor components

**Mobility** -Transport -**Automotive** 

Energy-Intensive

**Industries** 

- Production of motor vehicles, ships and trains, and accessories
- · Their repair and maintenance
- Transport

- Plant and animal production

Renewable Energy

- Raw materials
- Manufacturing of products with high environmental impact: chemicals, iron and steel, forest-based products, plastics, refining, cement, rubber, non-ferrous metals, fertilisers, etc.
- Electric motors, engines and turbines
- Electric power generation
- Manufacturing and distribution of gas



#### Activities for Lot 2 Blueprint Alliances

- Activities described in the Programme Guide for Lot 2 <u>must all</u> be addressed in the work plan!
- The next slide lists the headlines only pay attention to the details in the Programme Guide!





#### Blueprint Alliances in a nutshell

- Develop a strategic approach to sectoral cooperation on skills (refer to your Pact for Skills partnership – existing or in the making - in the relevant ecosystem)
- Design European sector-wide agreed 'core' curricula and training programmes:
  - Within 1<sup>st</sup> year of project: address urgent skills needs rapidly (through continuing vocational training)
  - Throughout the project: develop training for emerging occupational profiles (for initial VET + HE as well as for continuing vocational training)
- **Deliver** the 'core' curricula and training programmes
- Design a long-term action plan for roll-out of project results



#### Skills Intelligence

- Detailed assessment of current and anticipated skills needs
- Identify <u>urgent</u> skills needs
- Identify emerging occupational profiles
- Clear methodology, also to monitor progress and the evolution of demand and supply of skills
- Feed results into CEDEFOP European Skills Intelligence



### Sector Skills Strategy

- Anchored in the overall growth strategy for the sector
- Activities, milestones, well-defined results, clear task attribution, time lines
- Identify and prioritise emerging occupational profiles
- Identify which digital and green skills are needed in occupations



#### Training content – reactive response

- Address <u>urgent</u> skills needs
- Check against ESCO and competence frameworks
- Within 1<sup>st</sup> year: Rapid design of <u>continuing vocational training</u> (CVT) for the labour force ()
- Rapid uptake and use of the training programmes by involving main players networks and clusters (such as CoVEs, 3S regions, European cluster partnerships, the EIT knowledge & innovation communities and providers of employment opportunities)



#### Training content – proactive response

- <u>Develop</u> modular VET and HE curricula and training programmes <u>for</u> <u>changing and emerging occupational profiles</u>:
  - o for the young: initial education & training + related qualifications
  - for people of working age: <u>continuing</u> vocational training + related certificates
  - integrate: key competences, green skills, work placements abroad, workbased learning
- Deliver the curricula and training
  - o integrate: work placements abroad, work-based learning



#### EU transparency + quality instruments

- Proposals should draw on the classification of European Skills, Competences, Qualifications and Occupations (ESCO): <a href="https://ec.europa.eu/esco/portal/home">https://ec.europa.eu/esco/portal/home</a>
- ....and competence frameworks, such as KeyComp, DigComp, EntreComp, GreenComp
- Proposals should address developments of changing and emerging occupational profiles at upper + post-secondary levels (EQF levels 3-5) and at tertiary levels (EQF levels 6-8)
- When developing curricula and training programmes, quality assurance should be built in – check against EQAVET and ESG



## Good luck!

